

Year 2 Recovery Curriculum Objectives

Art:

I consistently use my fine and gross motor skills to effectively create pieces of art.

I can use the correct grip for a range of tools.

I can develop my drawing skills (expressive lines).

Computing:

I can sequence using algorithms.

I can alter the image using a multimedia program.

DT (Design and Technology):

I can use a range of tools (scissors) accurately.

I can explore and choose appropriate materials for a purpose.

I can explain what I need to do to stay healthy.

I can review and evaluate my design.

E-Safety:

I can use devices safely for my age.

I know what to do if I see something I don't like online.

I can identify who can help me if something happens online without my consent.

I can explain why I should always ask a trusted adult before clicking 'yes', 'agree' or 'accept' online.

Geography:

I can name the 7 continents and 5 oceans.

I can use atlases to improve locational knowledge.

I can locate key places in the United Kingdom.

History:

I can talk about a historical event.

I know pivotal historical figures.

I can describe historical features from a significant period of time.

I can use historical evidence to describe the place where the historical event happened.

Life Skills:

I have a secure knowledge of what equality is.

I can collaborate with others to achieve a goal.

Music:

I can sing familiar songs together with my peers, in time to a beat.

I can copy back a simple rhythmic pattern.

I can play a range of untuned instruments.

I can sing familiar songs to the correct pitch.

PE (Physical Education):

I can move with agility and coordination in a variety of ways.

I can throw and catch accurately.

I can participate in team games successfully.

RE (Religious Education):

I can understand the basic values of Islam.

I can understand the basic values of Hinduism.

I can name key figures linked to each religion.

I can ask questions about different religions.

Science:

I observe changes over a period of time.

I can explain what a herbivore is and give an example.

I can classify living and non-living things.