

Year 5

Find me

Activity 1: Write a setting description of Pensfort Manor. I imagine it looking something like the photograph below. Focus on painting a vivid picture for your reader using descriptive vocabulary. Try to use the power of three; a range of ambitious adjectives and different sentence structures to ensure your writing flows.



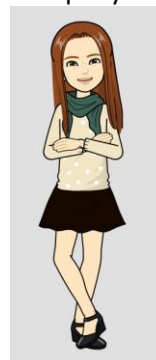
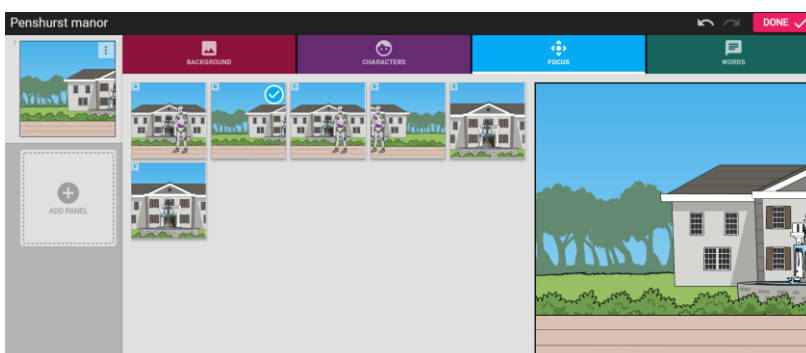
If you are feeling creative, you could create a manor house of your own. You could draw, paint or even build a model of it and use this to form the focus of your setting description.

Activity 2: Word meaning. Write the definition of the words in the table below, these words can be found in the story. Once you have the definition, have a go at using the words in a sentence of your own.

Word	Definition	Sentence
Archaeologist		
Exuberant		
Traversing		
Elaborate		

Activity 3: Create a storyboard of the story 'Find me'. You could use a comic strip style with short captions underneath.

You can do this using pen and paper or create this online using a free program – [pixton.com](https://www.pixton.com). Using this app, you can create your own avatar, add backgrounds and finally write captions to accompany each scene.



Activity 4:

Have a go at creating your own thrilling tale. For this you will need to consider certain things:

- What object will be found?
- Where will it be found?
- Who will find it?
- What horror will it lead to?

You could plan this story using a storyboard, comic strip or story map.

Activity 5:

Write your story and add illustrations.

When writing your story, focus on a range of writing techniques:

- Use a wide range of punctuation.
- Include a range of ambitious vocabulary to interest your reader.
- Add suspense by not giving too much away too quickly.
- Use a different voice to end your story as you do to begin it.